

HUNG TRUONG

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languages (programming)

Objective-C, Swift, C, HTML, Javascript, CSS,
PHP, Python, Ruby

cocoa frameworks/tools used

Xcode, Auto Layout, Core Data, Core Location,
Core Graphics, Core Animation, Core Motion,
UIAccessibility, MapKit, StoreKit, XCTest, KIF,
ReactiveCocoa, MVC, MVVM, WatchKit,
AFNetworking

web application frameworks used

Django, Rails, CakePHP

languages (spoken)

English, Vietnamese, Japanese

awards and honors

Twilio DOer of the Month, June 2013
@WeatherAPI & Twilio Developer Contest

1st Place

Spring 2011 UM Mobile Apps Challenge

Runner Up

Fall 2010 UM Mobile Apps Challenge

1st Runner Up

MLA Midwest Chapter's Jean Sayre Innovation
Award

Facebook Programming Environment Contest

1st Place

Yahoo HackU 2009

Honorable Mention

interests

trumpet, jazz, video games, anime, manga

Profile

I am a seasoned iOS developer with years of experience shipping products to the App Store. I have designed and implemented complete iOS apps requiring client and backend code, and the APIs that tie them together. My passion is building things that people want.

Employment

STARBUCKS COFFEE COMPANY, JAN 2016 - PRESENT

My responsibilities include improving and developing new features in the Starbucks iOS app. I have implemented critically acclaimed features including Touch ID for card reloads and integration of Chase Pay. I have improved accessibility in the app for blind and vision-impaired users with custom Voiceover implementations. I'm migrating and writing new Swift code to improve the readability of our codebase. I am championing innovation in the company by developing new iOS 10 features into our app and app extensions.

FARMLOGS, DEC 2013 - JAN 2016

As Lead iOS Developer I planned, implemented and shipped core features to the FarmLogs app. I introduced dependency management, unit testing and continuous integration to a large legacy codebase in order to streamline the build, test, QA and release process. I worked closely with backend, client and design teams to ensure consistency and quality in the iOS app and other user-facing apps.

NEWFOUNDRY, FEB 2013 - OCT 2013

I work with clients to develop high quality iOS apps. I use a combination of native and custom controls to strike a balance between the tried and true Apple interface guidelines and cutting edge user interactions. I integrate apps with various external services, frameworks and REST APIs.

CANOPY INNOVATIONS, APRIL 2012 - FEB 2013

I implemented several prototypes for medical iOS apps, including a medical translator application that took advantage of Google translation and voice APIs.

THREADLESS, OCT 2011 - APRIL 2012

I integrated Threadless with various external APIs, including Facebook's platform. I helped customers share their Threadless experience through various social media and social networking sites. I also modeled t-shirts on occasion.

MICROSOFT CORPORATION, SEPT 2009 - APRIL 2010

As a Program Manager in Microsoft adCenter, I identified and prioritized new features, wrote functional specifications and managed software projects through planning, development, test and deployment phases. I was responsible for paid search features that directly affected search engine results pages on Bing.com.

TROUBADOUR MOBILE, MAY 2008 - JUNE 2009

I co-founded Troubadour Mobile through an entrepreneurial incubator program called RPM10, sponsored by a local venture capital firm, RPM Ventures. Along with two other co-founders, I successfully conceptualized, designed, implemented and tested a prototype iPhone application over the course of three months in the Summer of 2008.

Education

UNIVERSITY OF MICHIGAN, ANN ARBOR MI

MASTER OF SCIENCE IN INFORMATION (MAY 2009) OVERALL GPA = 7.071/9 (> A- AVERAGE)

Specialization in Social Computing. Completed coursework includes Networks: Theory and Application, Contextual Inquiry and Project Management, Entrepreneurship in the Information Industry, Electronic Commerce, Evaluation of Systems and Services, Recommender & Reputation Systems.

UNIVERSITY OF NEW MEXICO, ALBUQUERQUE NM

B.S. IN COMPUTER SCIENCE, MINOR IN JAPANESE (DECEMBER 2006) OVERALL GPA: 3.42

Completed coursework includes Design of Large Programs in Java, Database Management, Software Engineering.